

KFC Quiet on New Promotion of Demonic Diablo IV

Not wanting to fall into the same pit of boycotts and media attention that has gripped major corporations like Bud Light, Target and Kohl's, fast-food retailer Kentucky Fried Chicken has been quiet about their newest collaboration.

Partnering with video game giant Activision-Blizzard for the release of their upcoming title "Diablo IV," KFC is laying low about the campaign featuring the demon Lilith.

@justinknoop KFC now Promoting Demons?? #kfc #demons #lilith #diabloIV #Deliverance ♪ original sound – Justin Knoop

The subtle marketing campaign has made it so that people are not just given the Diablo IV themed items, but instead must link their account to their KFC account and order their food online.

✖ That is because they know just how their audience would react when they found out they are actively promoting perhaps the most satanic and spiritually oppressive game release to date.

Imagine how their customers across the country would react to being given Diablo IV themed wrappers after church on Sunday.

The Diablo series is nothing new to the video game world, as the first game came about in January of 1997, but during those days people were much less accepting of the openly satanic imagery and story the series is built upon.

Franky, the United States was a much different place in the late 90s, but the spiritual seeds that were planted back then are now coming to fruition.

The occult, satanism and witchcraft along with radical gender ideologies that were once considered unimaginable are now mainstream and the dominating force in American culture today.

Now, it is so widely accepted in the U.S., KFC is confident in its marketing ploy to work with Activision-Blizzard in promoting the very real entity of the Lilith demon, as creature of the night mentioned in Isaiah 34.

For many who enjoy the Diablo series, it is not an intentional act to delve into satanism and demonism, it is an engaging game with fast-paced action that offers players the ability to create overpowered characters.

This digital world is often an escape for gamers, leaving behind a world that they may feel they have no place in or are struggling with their identity that can only be found in Jesus Christ.

✖ But it does not matter to Satan if they are ignorant of his plans or devices for them, his intent is still to kill, steal and destroy everything that God created. Including those who play video games.

Diablo IV is another method he is using to desensitize the masses to the reality of his being. And Christians need to be aware: This game is going to be a massive, worldwide release that celebrates Satan and the demon Lilith.

On June 6, 2023, (6/6/23 or $6/6/2 \times 3 = 6$ to arrive at '6-6-6' for those who want to look deep into the date), there will be a massive spiritual attack that many will simply be unaware of with the release of this game.

The imagery, the pentagrams, the influence, the praise for a game so steeped in evil will resound throughout the spiritual realm, and it is the duty of Christians to engage it in spiritual warfare through prayer, fasting and intercession for those who know not what they do.

As the 'Watchmen on the Wall,' Christians must shine the light of Jesus on the darkness that is being spread by KFC. It is just as sinister as what Target, Kohl's and Bud Light have been doing, perhaps even moreso as they do not even try and disguise the evil within the game.

Christians must take up the full armor of God as detailed by the apostle Paul in Ephesians 6:10-18, so that when they engage in the spiritual warfare they called to partake in, they not only can withstand the attacks of the enemy, but overcome his schemes by the power of the Holy Spirit.

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